

10U, 12U, 14U & 16U Cardinal Classic Rules

ASA rules apply unless specified below.

Please come to the Little League fields and hand in your roster before your first game. Even if you are at Sheehan Park, you need to register at the L.L. Fields first so plan for this.

NO CARRY-INS ALLOWED!

YOUR TEAM WILL FORFEIT YOUR GAMES PLAYED UP TO THAT POINT.

This is the only fundraiser we have, so please abide by the rules.

1. A team Roster will need to be turned in before the first game and your roster is frozen after the start of your first game.
2. Please bring copies of birth certificates in case we have a question with a player.
3. 7 innings or 1 hour & 20 min. time limit. (No time limit for Championship games).
4. Coin Flip every game for home team.
5. **Innings pitched:**
10U will allow 3 innings pitched per game. One pitch in an inning counts as a whole inning pitched.
12U, 14U & 16U will not have a limit on innings pitched in this tournament.
6. **Dropped 3rd strike** is in effect for 12U, 14U & 16U but not 10U.
7. **Time Limit:**
If time limit is up & the game is tied:
In pool play or round robin play, the game ends in a tie.
In single elimination bracket play, you begin extra innings at the start of the next inning. The last out of the previous inning will start on second base to start the inning for each team
8. **Run rules for all games:**
15 run lead after 3 innings, 10 run lead after 4 innings & 8 run lead after 5 innings.
The championship games have no time limit but will have a **run Rule.**
9. **Infield Fly** is in effect for U12, U14 & U16 but not U10.
10. **Batting order :**
You can start and continue a game with 7 or more players.
You **must** bat everyone on your team that is in attendance.
11. **For 10U we use coaches pitch after 3 balls to a batter.** You do not walk. Instead, the coach of the team at bat comes out and pitches to the batter. The batter gets as many strikes as she has left to get. Strikes will be called even when the coach is pitching. Foul balls are strikes except that the batter cannot strike out on a foul ball.
Coaches must pitch from the rubber.
12. Bunting is allowed for all divisions **except that when a coach is pitching in U10 you cannot bunt.**

13. **Ejections:** If a coach, player or fan are ejected from a game, they must leave the grounds & go to the parking lot within 5 minutes They must leave the lot or stay quiet and not cause a problem from the parking lot or their team will forfeit.
If you are ejected, you do not get a second chance, you are not allowed back for yours or any other games the rest of the tournament.
14. **Stealing is allowed for all bases in 14U & 16U when the ball is released from the pitchers hand.**
Stealing is allowed for all bases in U12, when the ball crosses home plate.

U10: Stealing is allowed for second and third base, but not home, no matter what. Even if you steal 3rd and the defense has an overthrow, you cannot score. The only ways to score are by a hit, hit by pitch or overthrow on a hit. They can leave when the ball crosses the plate.
You cannot steal when a coach is pitching to a batter.
15. Pitching distance for all divisions is 43 feet.
16. Home team is responsible for keeping official score.
17. **Each team is responsible for turning in a score slip** to the concession stand at the adult diamonds at Sheehan Park, not at the Little League fields.
18. **# of defensive players:**
The U10 division plays with 10 girls on defense.
The U12, U14, & U16's play with 9.
19. Absolutely NO CARRY INS! Food or Drinks